



LEIDEN UNIVERSITY MEDICAL CENTER

Working with branches in Git

Martijn Vermaat

Leiden Genome Technology Center

Department of Human Genetics

Center for Human and Clinical Genetics



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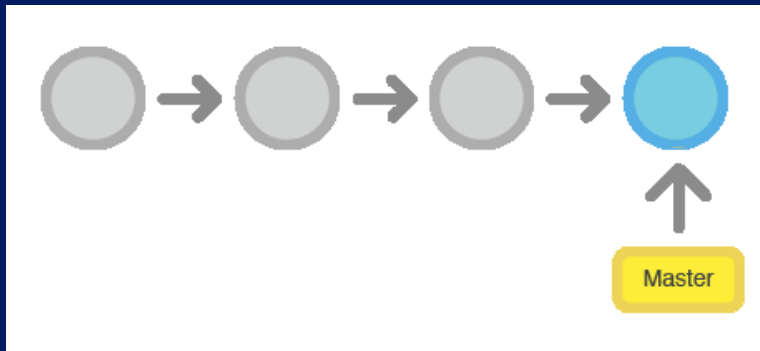
A linear history



- Every commit has a parent.
- *Committing* creates a new commit on top of the current one.

The Git commit graph

The default master branch

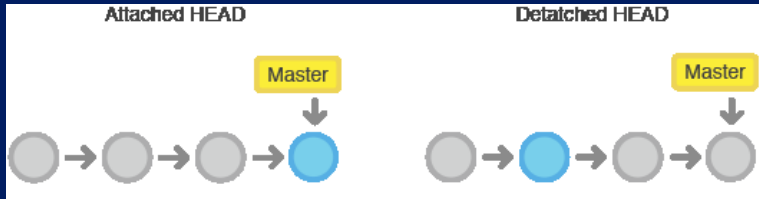


- A *branch* is a pointer to a commit.
- By default there is one branch: **master**.

The Git commit graph

The current commit: HEAD

- The current commit is called **HEAD** (shown in blue).
- **HEAD** normally points to the current branch.
- Or to a commit if there is no current branch.



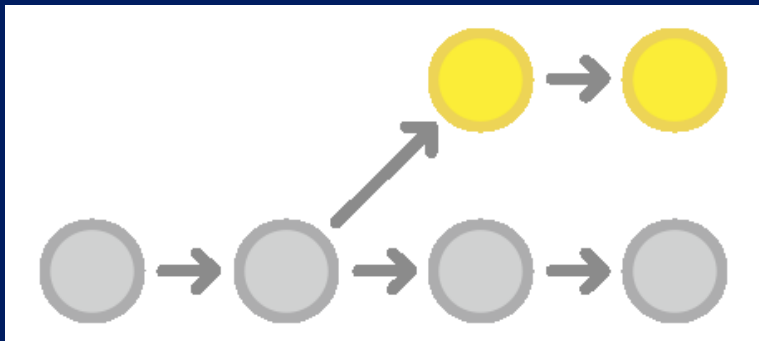
The Git commit graph

Committing moves HEAD and the current branch

- Committing moves the current branch to the new commit.
- Of course, **HEAD** moves with it.
- If there is no current branch, only **HEAD** moves.



A non-linear history

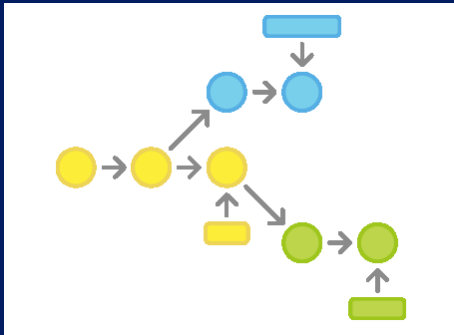


- The commit graph can become non-linear.
- Usually by committing from the same commit twice.

The Git commit graph

Use branches to keep track of different code paths

- Branch names are easier to remember than commit hashes.
- Branch names make it clear what commits are about.



The Git commit graph

Different code paths may later join

- Commits from different branches can be brought together.
- We call this *merging*.

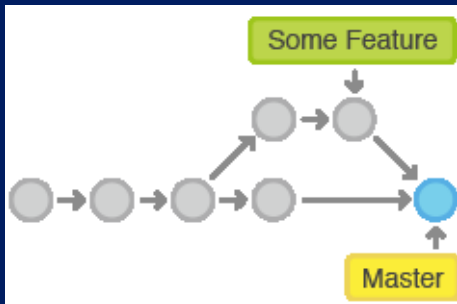


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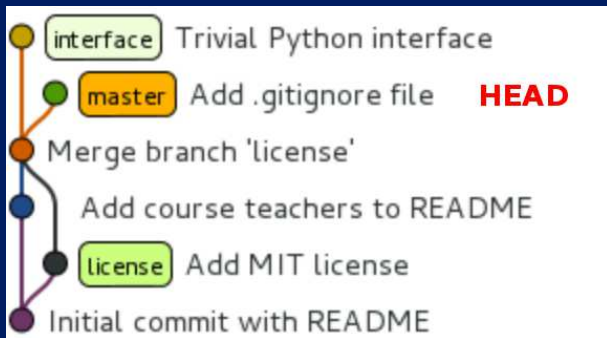
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An example repository

- Branches **license** and **interface** diverged from **master**.
- Only **license** has been merged back into **master**.
- Current branch is **master**.

Showing the current branch: git status

```
$ git status
# On branch master
nothing to commit (working directory clean)
```

Remember: you cannot type `git status` enough!

Listing branches: git branch

```
$ git branch  
  interface  
  license  
* master
```

Three branches, current branch is **master**.

Listing branches: git branch

```
$ git branch
  interface
  license
* master
```

Three branches, current branch is **master**.

```
$ git branch -v
  interface 8fc25c1 Trivial Python interface
  license   0fbe3e3 Add MIT license
* master    c7f3bd9 Add .gitignore file
```

-v: Shows the commit each branch points to.

The commit log: `git log`

```
$ git log --oneline --decorate
c7f3bd9 (HEAD, master) Add .gitignore file
4a44c4e Merge branch 'license'
64af1ee Add course teachers to README
0fbe3e3 (license) Add MIT license
d1c7fd7 Initial commit with README
```

- oneline:** Shows commit summary on one line.
- decorate:** Adds branch information.

The commit log as a graph: git log

```
$ git log --oneline --decorate --graph --all
* 8fc25c1 (interface) Trivial Python interface
| * c7f3bd9 (HEAD, master) Add .gitignore file
|/
* 4a44c4e Merge branch 'license'
|\
| * 0fbe3e3 (license) Add MIT license
* | 64af1ee Add course teachers to README
|/
* d1c7fd7 Initial commit with README
```

--graph: Shows the commit graph.

--all: Includes all branches instead of just the current.

Switching to another branch: `git checkout`

```
$ git checkout interface  
Switched to branch 'interface'
```

This points **HEAD** to the named branch and updates your working directory.

Switching to another branch: git checkout

```
$ git checkout interface  
Switched to branch 'interface'
```

This points **HEAD** to the named branch and updates your working directory.

```
$ git status  
# On branch interface  
nothing to commit (working directory clean)
```

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The Git commit graph

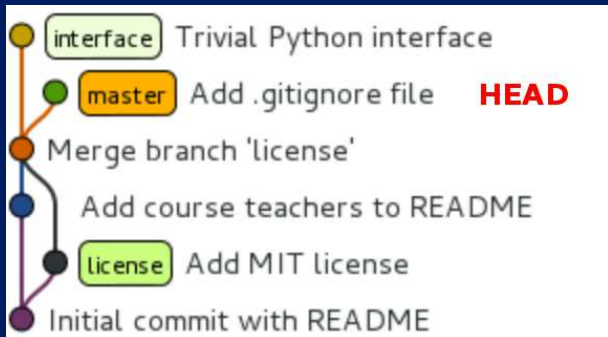
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- Branches **license** and **interface** diverged from **master**.
- Only **license** has been merged back into **master**.
- Current branch is **master**.

Creating a new branch: `git branch`

```
$ git branch lib
```

Creates branch `lib` at `HEAD`.

Creating a new branch: `git branch`

```
$ git branch lib
```

Creates branch **lib** at **HEAD**.

```
$ git checkout lib  
Switched to branch 'lib'
```

Creating a new branch: `git branch`

```
$ git branch lib
```

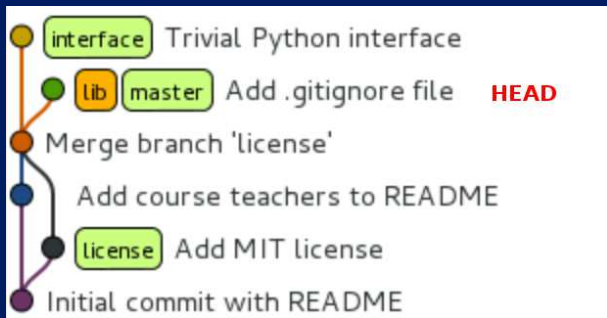
Creates branch **lib** at **HEAD**.

```
$ git checkout lib  
Switched to branch 'lib'
```

Or, for Git pro's, in one command:

```
$ git checkout -b lib  
Switched to a new branch 'lib'
```

At this point, **lib** is just a label to the same commit as **master**.

Our example repository

Created branch `lib` from `master`.

Working on a branch: git commit

We can extend the `lib` branch by adding commits.

```
$ echo 'VERSION=1' > testlib.py  
$ git add testlib.py  
$ git commit -m 'Add empty testlib'
```

Working on a branch: git commit

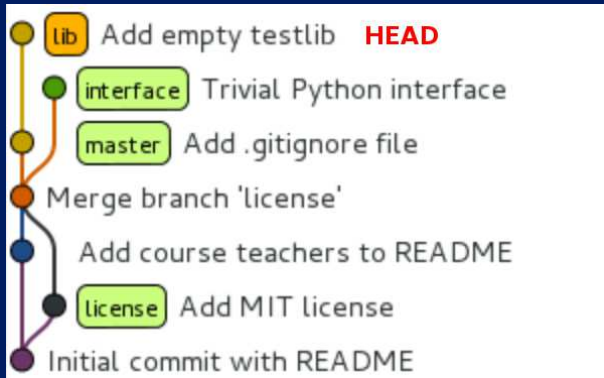
We can extend the `lib` branch by adding commits.

```
$ echo 'VERSION=1' > testlib.py
$ git add testlib.py
$ git commit -m 'Add empty testlib'

$ git log --oneline --decorate --graph --all
* 251a51b (HEAD, lib) Add empty testlib
* c7f3bd9 (master) Add .gitignore file
| * 8fc25c1 (interface) Trivial Python interface
|/
* 4a44c4e Merge branch 'license'
|\
| * 0fbe3e3 (license) Add MIT license
...

```

Our example repository



Extended branch `lib`.

Fast forward merging: git merge

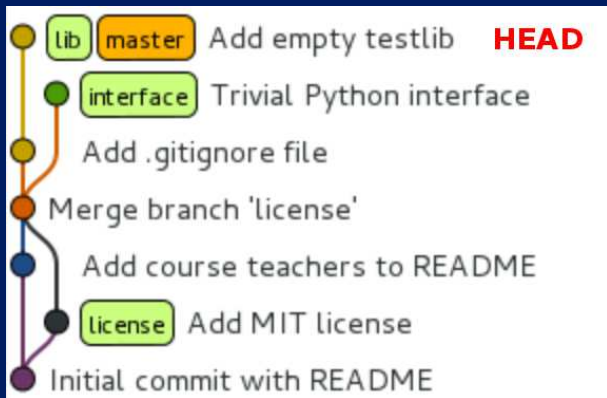
Let's merge our work on **lib** back into **master**.

```
$ git checkout master
Switched to branch 'master'
$ git merge lib
Updating c7f3bd9..251a51b
Fast-forward
 testlib.py |      1 +
 1 file changed, 1 insertion(+)
 create mode 100644 testlib.py
```

This merge was easy:

- **lib** was directly upstream of **master**.
- Git just moves **HEAD** and **master** to point to **lib**.
- This is called a *fast forward merge*.

Our example repository



Merged branch `lib` into `master` (fast forward).

Three-way merging: git merge

Let's merge our work on **interface** back into **master**.

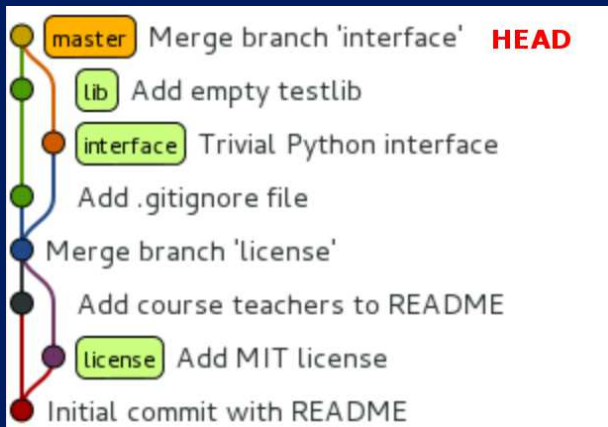
```
$ git merge interface
Merge made by the 'recursive' strategy.
 interface.py |      3 +++
 1 file changed, 3 insertions(+)
 create mode 100755 interface.py
```

This merge was harder:

- **interface** and **master** had diverged.
- Git determines changes in **interface** and **master** since their most recent common ancestor and creates a new commit from that.
- This is called a *recursive three-way merge* and the resulting merge a *merge commit*.

Manipulating the commit graph

Our example repository



Merged branch **interface** into **master**.

Deleting branches: git branch

Old branches that have been merged can be deleted.

```
$ git branch -d interface  
Deleted branch interface (was 8fc25c1).
```

```
$ git branch -d lib license  
Deleted branch lib (was 251a51b).  
Deleted branch license (was 0fbe3e3).
```

No history is lost, just labels removed.

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Merge conflicts

Git is pretty good at merging:

- The changes might have been in different files.
- Or in different parts of the same file.
- Git tries to figure out a sensible result.

Merge conflicts

Git is pretty good at merging:

- The changes might have been in different files.
- Or in different parts of the same file.
- Git tries to figure out a sensible result.

Sometimes this is not possible:

- The changes might be incompatible.
- When we try `git merge`, Git gives up.
- This situation is called a *merge conflict*.

Setting the stage (1/3)

```
$ git log --oneline --decorate --graph --all
* 9d2ad27 (HEAD, master) State character preference
| * 374ab60 (simpsons) State character preference
|/
* 4012f4f Initial commit
```

We'd like to merge branch **simpsons** into **master**.

Setting the stage (2/3)

The last commit on **master**:

```
$ git show --oneline
9d2ad27 State character preference
diff --git a/README b/README
index de15194..ef40359 100644
--- a/README
+++ b/README
@@ -1,2 +1,4 @@
    Facts about television series
    =====
+
+My favorite character is Eric Cartman.
```

Setting the stage (3/3)

The last commit on **simpsons**:

```
$ git show --oneline simpsons
374ab60 State character preference
diff --git a/README b/README
index de15194..9dd729b 100644
--- a/README
+++ b/README
@@ -1,2 +1,4 @@
    Facts about television series
    =====
+
+My favorite character is Homer Simpson.
```

Creating a merge conflict

```
$ git merge simpsons
Auto-merging README
CONFLICT (content): Merge conflict in README
Automatic merge failed; fix conflicts and then
commit the result.
```

```
$ git status
# On branch master
# Unmerged paths:
#   (use "git add/rm <file>.." as appropriate to
#   mark resolution)
#
#       both modified:       README
#
no changes added to commit (use "git add" and/or
"git commit -a")
```

Resolving a merge conflict (1/2)

```
$ cat README
Facts about television series
=====
```

```
<<<<<<< HEAD
My favorite character is Eric Cartman.
=====
My favorite character is Homer Simpson.
>>>>>>> simpsons
```

What we had is under **HEAD**, what **simpsons** had is above **simpsons**.

Resolving a merge conflict (1/2)

```
$ cat README
Facts about television series
=====
```

```
<<<<<<< HEAD
My favorite character is Eric Cartman.
=====
My favorite character is Homer Simpson.
>>>>>>> simpsons
```

What we had is under **HEAD**, what **simpsons** had is above **simpsons**.

```
$ emacs README
```

Resolving a merge conflict (1/2)

We resolve the conflict by hand.

```
$ cat README
Facts about television series
=====
```

```
My favorite characters are Eric Cartman
and Homer Simpson.
```

Resolving a merge conflict (1/2)

We resolve the conflict by hand.

```
$ cat README
Facts about television series
=====
```

```
My favorite characters are Eric Cartman
and Homer Simpson.
```

And can now finish the merge commit.

```
$ git add README
$ git commit
[master 1e496cb] Merge branch 'simpsons'
```

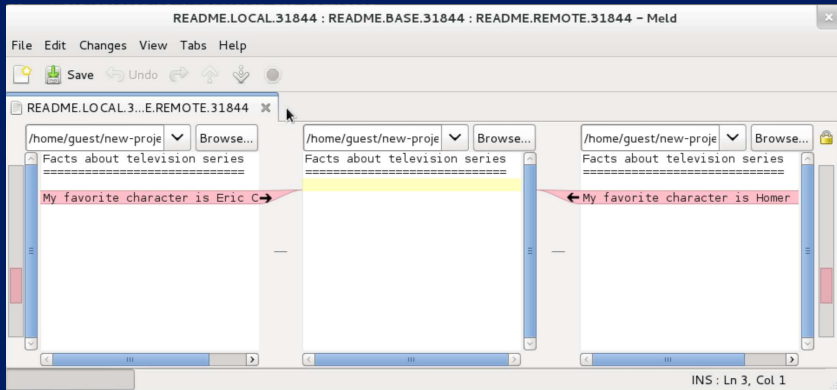
Resolving conflicts with git mergetool

We can also use graphical merge tools such as *Meld*.

```
$ git mergetool
merge tool candidates: meld opendiff kdiff3 ...
Merging:
README
```

```
Normal merge conflict for 'README':
  {local}: modified file
  {remote}: modified file
Hit return to start merge resolution tool (meld):
```

Meld example



Tools like Meld provide an editable three-way diff.

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Acknowledgements:

Jeroen Laros
Zuotian Tatum

<http://git-scm.com/book>

<https://www.atlassian.com/git>